

ART (ART)

ART-101 Art Appreciation (3)

Provides an overview of art from a historical, contemporary and aesthetic frame of reference. Recommended for non-Art majors. Arts & Sciences Elective Code: A

Hours per week: 3.0 lecture

ART-120 2-D Design (3)

Introduces design concepts and fundamental skills through studio exercises. Explores design principles and elements in two dimensions. Students generate creative ideas and employ a variety of media and materials to gain visual sensitivity through practical experience. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-123 3-D Design (3)

Introduces design concepts and fundamental skills through studio exercises. Explores design principles and elements in three dimensions. Encourages creative ideas and employs a variety of media and materials to gain visual sensitivity through practical experience. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-133 Drawing (3)

Introduces analysis of visual form and principles of responsive drawing. Includes perspective, chiaroscuro and figure drawing. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-134 Drawing II (3)

Continues skills begun in Drawing. Emphasis on figure drawing from model, various media. Emphasizes development of personal expression and portfolio. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-133.

ART-138 Figure Drawing (3)

Introduces drawing the human figure. Focuses on observational drawing from the model, emphasizing the activity of drawing from life, refining skills in observation and rendering. Attention is given to formal aspects of drawing, including methods of approach and execution, personal expression and broader expectations vis-a-vis critique. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-133.

ART-143 Painting (3)

Provides the beginning student experience in handling a variety of painting material to foster growth in visual, scientific, conceptual and aesthetic responses. Explores painting from the Renaissance to the current era through examination of paintings and scholarly periodicals. Focuses on student proficiency through observational painting from the model, the still life, and interior and/or exterior spaces, perspective, light structure/chiaroscuro, positive negative spatial relationships, color theory and relationships, handling of materials, and abstraction. Develops artistic vocabulary and critical and conceptual thinking habits through participation in mandatory group critiques. Deepens student introspection through creation of a cohesive portfolio, body of work or artifact for final presentation. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-144 Painting II (3)

Builds on skills learned in Painting with emphasis on development of independent aesthetic judgments. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-143.

ART-157 Printmaking (3)

Introduces intaglio, relief and stencil printmaking processes and composition. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-158 Printmaking II (3)

Continues technical development in relief and intaglio techniques; aesthetics stressed. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-157.

ART-161 Digital Art (3)

Introduces the computer as a tool for visual communication and creation of various types of art in the Fine Art context. Includes raster- and vector-based image making, digital collage, digital image manipulation, basic animation, digital painting and drawing, blending of traditional and digital art-making, and experimentation in a variety of input and final output methods. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-301.

ART-163 Sculpture (3)

Introduces techniques and concepts of sculpture using materials such as plaster, clay, wire, glass, and other applied materials. Historical references of objects, artists, and movements will be discussed alongside modern sculpture references. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-164 Sculpture II (3)

Continues the instruction and exploration of techniques and concepts as well as historical and contemporary lessons taught in Sculpture ART-163. Similar materials will be used in class. A higher expectation is held to develop technical skills, material knowledge, and conceptual ideas. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-163.

ART-165 Sculpture III (3)

Continues the exploration and development of techniques and concepts of sculptural form. Assignments are geared for progressive development of the individual's ability. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-164.

ART-173 Ceramics (3)

Introduces ceramic making techniques through hand building and the potter's wheel. Traditional and modern processes will be instructed. Historical references of ceramic objects, artists, and movements will be discussed alongside modern ceramic references. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

ART-174 Ceramics II (3)

Continues the instruction of hand-built and wheel-thrown techniques demonstrated in Ceramics ART-173. Similar materials and processes will be available to complete assignments. A higher expectation is held for students to advance their technical skills, material knowledge, and conceptual ideas. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-173.

ART-175 Ceramics III (3)

Further develops an individual's skill, material knowledge, and personal interest of ceramic art. Assignments, lectures, and demonstrations will be organized similarly to prior sections. Ceramic studio operations such as mixing glazes and loading kilns will be introduced. Independent work time in the studio is expected to be a more rigorous commitment than in previous sections. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-174.

ART-184 Photography (3)

Provides cultural and historic frameworks used in understanding the contemporary world of photography. Focuses on both film and digital cameras. Highlights principles and elements of design and photographic composition. Photographs are created in a traditional and contemporary setting for portfolio and display. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

ART-186 Digital Photography (3)

Provides an understanding of the unique cultural and historic context of digital photographic technology. Develops familiarity and proficiency with digital cameras, computers, and printers. Studies technical and aesthetic issues in visual communication and digital image capture/presentation. Includes presentations, critiques online, portfolio, and displays. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

ART-203 Art History I (3)

Introduces the history of art chronologically, from the prehistoric period in Europe to the early Renaissance. Cultivates a meaningful recognition of different styles, concepts and concerns through an analysis of selected paintings, sculpture, architecture and other mediums. Emphasizes the thematic issues prevalent in various time periods and geographic/cultural areas. Examines interpretation, concepts, theories, and comparison of styles and techniques through readings, visual presentations, lecture and discussion. Arts & Sciences Elective Code: A
Hours per week: 3.0 lecture

ART-204 Art History II (3)

Introduces the history of art chronologically, from the Renaissance to the 21st century. Cultivates a meaningful recognition of different styles, concepts and concerns through an analysis of selected paintings, sculpture, architecture and other mediums. Emphasizes the thematic issues prevalent in various time periods and geographic/cultural areas. Examines interpretation, concepts, theories, and comparison of styles and techniques through readings, visual presentations, lecture and discussion. Arts & Sciences Elective Code: A
Hours per week: 3.0 lecture

ART-220 Ceramics IV (3)

Instruction and guidance is provided for students to refine their developed skills, broaden their knowledge of ceramic art, and further their experience in ceramic studio operations. Assignments are organized for students to produce self-directed work within guidelines set by Instructor. Expectations of a student's independent work ethic is of a high caliber. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-175.

ART-223 Advanced Photography (3)

Improves proficiency with digital SLR cameras, computer applications and printing. Introduces commercial studio lighting techniques for product and portraiture. Builds on techniques and aesthetic values in visual communication using a combination of digital, traditional and alternative photographic practices. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A
Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-186 or ART-184.

ART-224 Commercial Studio Lighting Table Top and Portrait (3)

Studies the use of commercial studio lighting techniques and skills in photography as a way to communicate or make art. Includes table top or product lighting, portrait lighting and special events photography. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-184 or ART-186.

ART-290 Projects in Photography (1)

Studies photography as a way to communicate or make art. Students propose a personal project that can be created in traditional or digital capture. Work is displayed and weekly meetings mark progress on student project. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lab

ART-420 Introduction to Glass (3)

Introduces contemporary and historic glass working techniques and concepts. Covers fusing, slumping, bead making, kiln casting and hot glass blowing. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-430 Glass-Fusing, Slumping and Casting (3)

Introduces glass fusing, slumping, pate de verre, stencil, inclusions, torch working, pattern bars, casting and cold-working techniques and concepts. Involves group and individual demonstrations, discussions and critiques.

Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

ART-431 Glass-Fusing, Slumping, and Casting II (3)

Explores advanced contemporary and traditional warm glass working techniques and concepts, through lectures, demonstrations, discussions, practice and critiques. Includes flat fusing, slumping, torch working and solid cast forms. Once passed, this course may be repeated one time.

Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-430.

ART-440 Hot Glass I - Blowing and Sculpting (3)

Further contemporary and traditional hot glass working techniques and concepts. Consists of group and individual demonstrations, discussions and critiques. Includes the creation of hollow forms, solid forms, functional and non-functional objects using hot glass. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-420.

ART-441 Hot Glass II - Blowing and Sculpting (3)

Focuses on advanced contemporary and traditional hot glass working techniques and concepts. Consists of group and individual demonstrations, discussions and critiques. Introduces the application of bases, the use of color, color manipulation, annealer pick ups, advanced sculpting, and making cane using hot glass. Once passed, this course may be repeated one time. Arts & Sciences Elective Code: A

Hours per week: 2.0 lecture, 2.0 lab

Prerequisite: Take ART-440.

ART-924 Honors Project (1)

Allows a qualified honors student to pursue a special concentration of study under the guidance of a faculty member. Requires completion of an honors project contract. May be taken more than once. Arts & Sciences Elective Code: A; Comments: Requires approval of supervising professor and dean

Hours per week: 1.0 lecture

ART-928 Independent Study (1-3)

Allows the student to do readings, papers, research and/or production work under the guidance of an art faculty member. Independent study contract required. Arts & Sciences Elective Code: A

Hours per week: 1.0 lecture

ART-945 Digital Arts Capstone (3)

Focuses on advanced concepts that examine the business of digital arts - including web design, motion media, commercial photography, graphic design and marketing ethics, and project management. Includes internship/job shadow requirements. Provides the option of a semester abroad for a student to take transferable courses with a portfolio and job shadow/internship possibility in partner institutions of IUT Lumiere in Lyon, France or the University of Abertay in Scotland, UK. The choice of institution is dependent on the student's focus in the media arts. Arts & Sciences Elective Code: B

Hours per week: 2.0 lecture, 2.0 lab